

***Farmers Meeting Minutes 9-11-15.***

**In attendance- Becky Doyle, Mindy Buxton, Wendy Freeman, Beth Somero, Tim Somero, Lucy Hutchings**

**Issues Discussed- To try and find a space for the Farmer's Market to still have vehicle use in a location for their vendors that is also safe for the soccer players.**

**Options for locations discussed were-**

**-Open Space that the vendors are currently using. They would have to walk their items onto the field with no vehicle access.**

**-Lower Parking lot, not ideal for vendors.**

**- Open space behind lower field fence along Playground Road. Vehicle access and separate from the soccer games.**

**It was agreed upon to use the open space closest to Playground Road. Rec will open up two spaces between granite posts to accommodate vendors to move their vehicles into the space to unload and then park outside the open area. With the exception of two vendors who are handicapped. Sleeping Monk vendors, and Babbling Brook vendor. No other vehicles are to remain on the open space area after unloading and they will be allowed back on after 1 pm when the Farmer's Market is closed.**

**Vendors have the option of parking alongside the fencing on Playground Road. Please keep in mind we are not allowed to park on Temple Road.**

**Rec Dept will change the sign to announce the Farmer's Markets new location. It will say "Farmer's Market on Playground Road Open Sat. 10-1"**

**Rec Dept will receive vendor input from each vendor that wants to email it. Please feel free to share this email with them. All emails can be sent to [mbejs4@yahoo.com](mailto:mbejs4@yahoo.com).**

**After Rec receives feedback from the vendors we can all discuss using the new location to finish out the markets season.**

**The Market would like to extend their season into October. If they keep with the new location this is an option.**

**We still need to discuss having the market open on the Autumn Fest, if in fact we have are able to have the festival this year. Rec will keep the market posted as soon as we can.**